



# SNATCH-IT

## SNATCH-A-CANDY CANE (2 PLAYERS)

### OBJECTIVE

Catch the most "Candy Cane Discs" (🍭) without any falling.

### SELECTING

Player declares how many Discs will be stacked before turn begins. Count out and prepare desired number of Discs.



### STACKING

Stack your desired number of Discs on your posterior forearm, near your elbow with hand facing down. Your hand should cup the same arm's shoulder.



### SNATCHING

Once the Discs are stacked in place, extend and rotate the arm to swing it forward. See how many you can catch, using only the hand the Discs are stacked on.



### SCORING

Player's Score is the total number of Discs caught in Snatching attempt; however, if any Disc falls the Score is 0. Player must catch all Discs that were stacked to Score.

### GENERAL RULES & GAME OPTIONS

Compete solo for your personal best or vs other players.  
**"Best of 5"**: Players alternate turns going 1st in a best of 5 series. Each of 5 rounds is won by player with highest Score. Winner is player with most rounds won.  
**"High Score"**: Agree on any number of player attempts. Player with the single highest Score wins.  
**"Total Score"**: Agree on any number of player attempts. Player with the highest total cumulative Score wins.